

Weekly Meeting

May 11th 2017

- Large updates to IO Library
 - Working on status handling
 - Meeting with Belina today
- Thesis outline
- CAP Poster
 - Abstract still has “submitted” tag.
 - Starting to work on poster.

IO Library Updates:

- Updated packing functions. User's only use `pack_event` and `pack_eventList` functions.
 - Packing functions are now more streamlined.
- Added unpacking functions.
- Added `get_size` functions.

Data Structures

CDMS_EVENT

eventSizeBytes
triggerID
triggerType
global_timestamp

vector<TRIGPRIMITIVE> primitives

vector<DETECTORS> detectors

TRIGPRIMITIVE

trigStatus
piledUp
triggerID
numPrimsEvent

detectorID
unixtime
rt_time
rt_timefrac
scaler
num_triggers
trigger_time
trigger_timefrac
amplitude
triggerword
maskparis
DCRC

DETECTOR

towerNum
numPhononChannels
numChargeChannels
detectorID
detectorType
dcrcIndex
dcrc0_serial
dcrc0_version
dcrc1_serial
dcrc1_version

readoutStatus
seriesTime
seriesTimefrac

vector<CHANNEL> channels

CHANNEL

prepulseLength
onpulseLength
postpulseLength
pretriggerOffset
samplerateHigh
samplerateLow
channelType
channelNum
waveformSize
vector<WORD>*data

Change to the Data Structure

- I propose adding an integer variable “waveformSize” which is the size of the data (waveform) vector.
- Having this variable is extremely helpful for unpacking the data.
- In the IO Library, I added an additional row to the format (but that can be changed):

x N	els	:channels	0x1	pre-trigger offset (22 bits)	ch num	ch type		
			n pre-pulse samples					
			n on-pulse samples					
			n post-pulse samples					
			sampling rate high in kHz			sampling rate low in kHz		
			Size of waveform data					
			samp1			sampU		
			samp3			samp2		
			⋮					
			sampN			sampN-1		

The Updated Functions

pack_event:

Inputs:
DWORD *emptybuffer
CDMS_EVENT *ev_ptr

Goes through CDMS_EVENT,
packs accordingly

Outputs:
int status
Filled emptybuffer

pack_eventList:

Inputs:
DWORD *emptybuffer
vector<CDMS_EVENT> *evlist

Goes through vector of
CDMS_EVENTS, packs
accordingly

Outputs:
int status
Filled emptybuffer

The Updated Functions

unpack_event:

Inputs:
DWORD *databuffer
CDMS_EVENT *ev_ptr

Goes through databuffer,
unpacks into CDMS_EVENT

Outputs:
int status
Filled CDMS_EVENT

unpack_eventList:

Inputs:
DWORD *databuffer
vector<CDMS_EVENT> *evlist

Goes through databuffer,
unpacks into vector of
CDMS_EVENTS

Outputs:
int status
Filled vector of
CDMS_EVENTS

The Updated Functions

get_eventsize:

Inputs:
CDMS_EVENT *ev_ptr

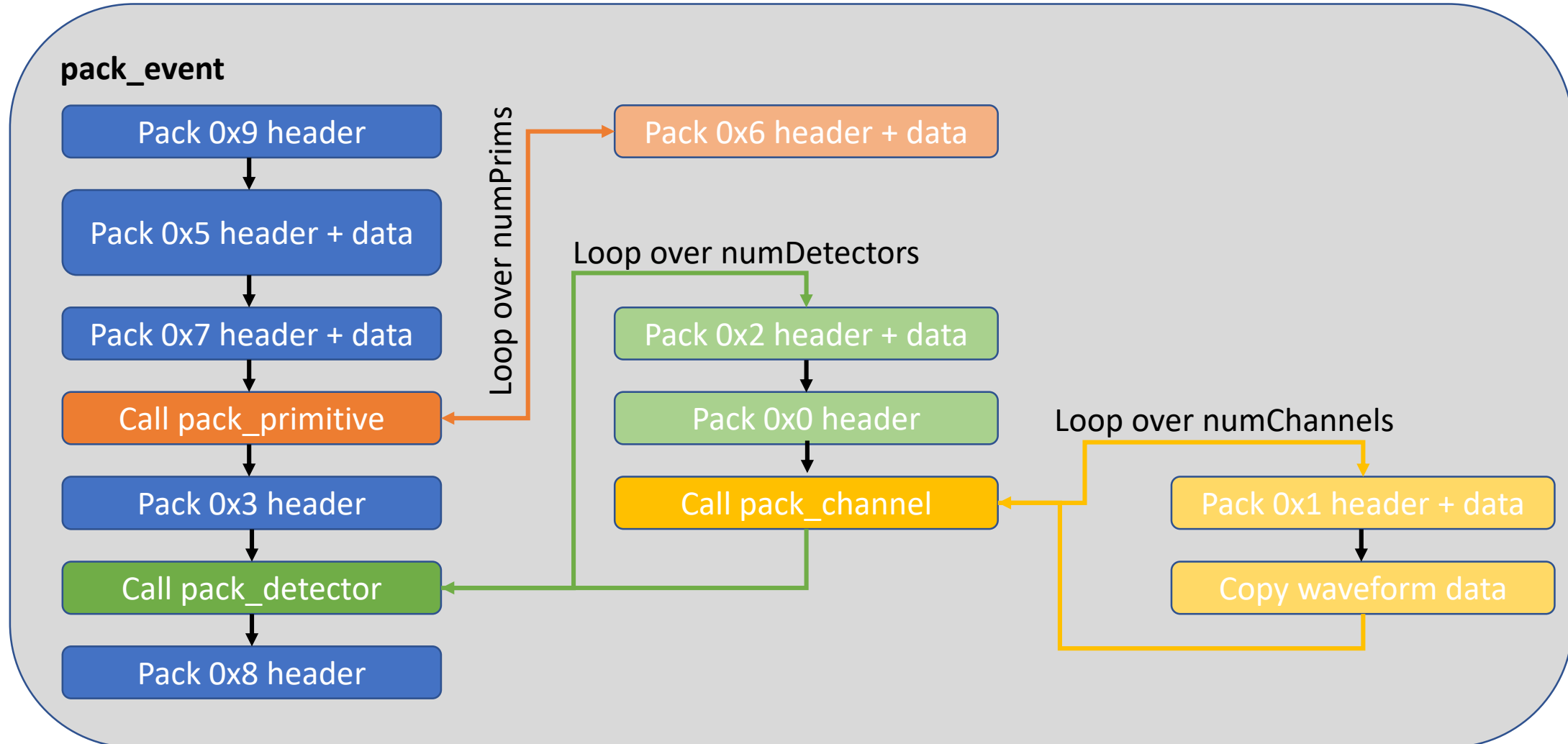
Outputs:
Size of array needed

get_eventListsize:

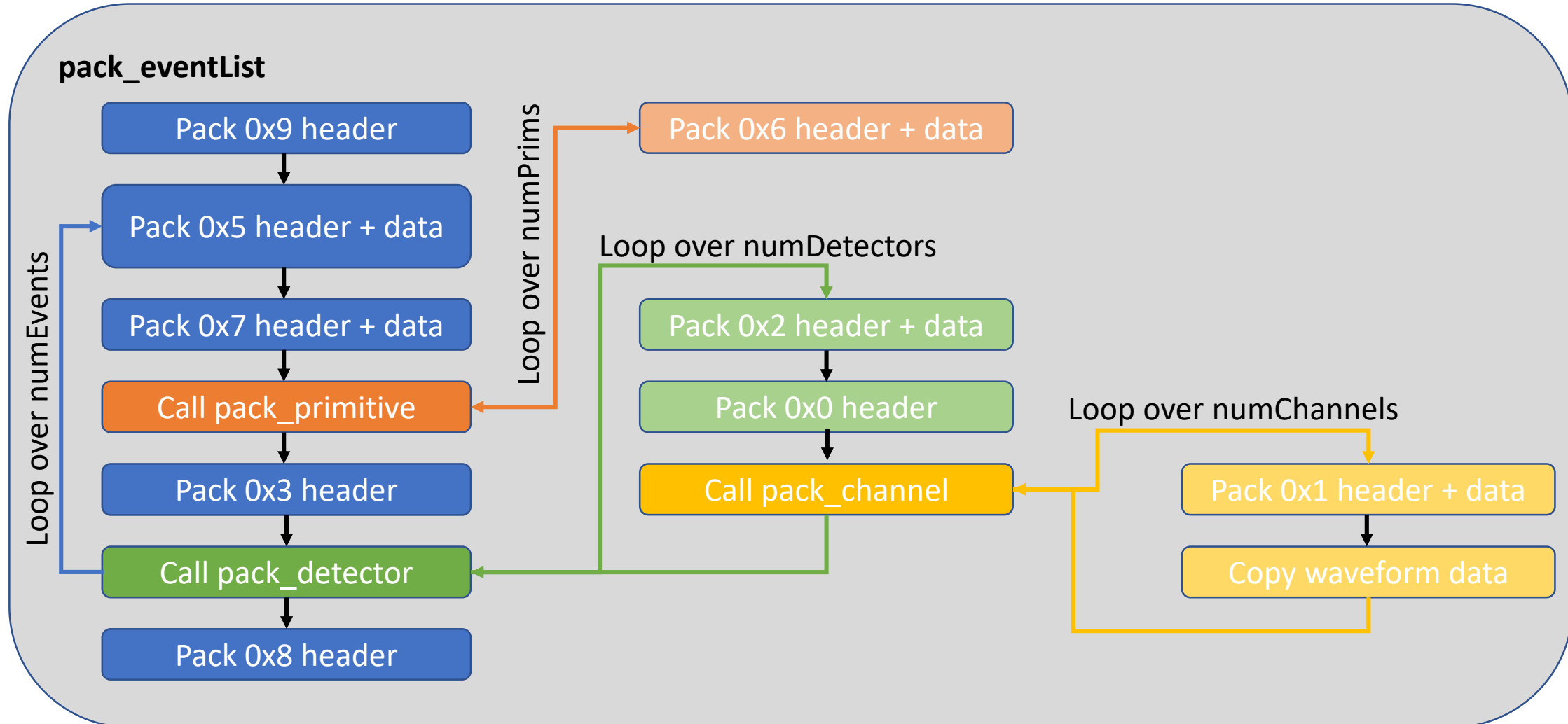
Inputs:
vector<CDMS_EVENT> *evlist

Outputs:
Size of array needed

Internal Functionality: pack_event



Internal Functionality: pack_eventList



Internal Functionality: unpacking

- The internal functionality of the unpacking functions is analogous to the packing functions.

The Updated Functions

- User's will use `pack_event` function, even if just to pack subset of information.
 - E.g. pack prim information....would still use `pack_event`.
 - Because in `CDMS_EVENT`, `detectors.size() = 0`, so no information about detectors is packed.
 - Event builder would combine packed buffers

Error Handling

- Ben thinks we should stick to 'status' method, instead of c++ exceptions (easier to implement).
- My takeaway from Ben's comments:
 - Have an enum to differentiate types of errors.
 - CDMS_EVENT has a new field for errors. I think this could be a vector of errors.
 - IO Library can have a PrintErrors function, which user can decide to use.
 - Int status will just be used to indicate success or failure.
 - Handling errors will be determined by the users.

Error Handling

```
int status = unpack_event(buffer, &myevent);
if (status != IOLIBRARY::STATUS_OK){
    PrintErrors(&myevent); //users can decide to print errors
    //users decide how to handle errors
}
```

```
void IOLIBRARY::PrintErrors(CDMS_EVENT *ev_ptr){
    numErrors = errors.size();
    for(int i = 0; i<numErrors; i++){
        //print errors[i];
        //can also have ifdef MIDAS ...
    }
}
```

DATA FORMAT VERSION 1: Created: 05. Feb. '16, Last updated: 30. Jun. '16

bits	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	0x9		format version=1										total n triggers read																			
x N triggers	x N prims	0x5		event size in bytes																												
		trigger ID																														
		trigger type																														
		global timestamp low																														
		global timestamp high																														
		0x7		n primitives in event																												
		length of entry (=0x6 block) in bytes																														
		0x6		trig status										pileup		detector id				index												
		UT at which rt was issued																														
		time fraction rt was run (100nsec/count)																														
	time of trigger in sec												time rt was run in sec																			
	mask pairs						time fraction of trigger (100nsec/count)																									
	trigger word												peak amplitude																			
	0x3		n detectors in event																													
	x N dets	x N channels	0x2		detector type										detector id				index													
			DCRC1 serial number						DCRC1 version						DCRC0 serial number				DCRC0 version													
			0x4		readout status										series time in sec																	
			series time fraction (100nsec/count)																													
			0x0		n channels to follow																											
			0x1		pre-trigger offset (22 bits)														ch num		ch type											
			n pre-pulse samples																													
			n on-pulse samples																													
			n post-pulse samples																													
			sampling rate high in kHz												sampling rate low in kHz																	
	samp1												samp0																			
	samp3												samp2																			
	⋮																															
	sampN												sampN-1																			
	0x8		total n preceding triggers																													