

# Raw Data IO Library

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# Purpose

- Standardize the output of SNO Lab formatted data.
- Provide an simple tool for packing and unpacking raw data.
- Provide a library that can be used across multiple platforms (MidasDAQ, DMC).

bits		31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
		0x9		format version=1												total n triggers read																	
x N triggers		0x5		event size in bytes																													
		trigger ID																															
		trigger type																															
		global timestamp low																															
		global timestamp high																															
		0x7		n primitives in event																													
		length of entry ( =0x6 block ) in bytes																															
		x N prims	0x6		trig status												pileup			detector id			index										
			UT at which rt was issued																														
			time of trigger in sec												time fraction rt was run (100nsec/count)																		
	mask pairs												time fraction of trigger (100nsec/count)																				
	trigger word												peak amplitude																				
	0x3		n detectors in event																														
	x N dets			0x2		detector type												detector id			index												
				DCRC1 serial number				DCRC1 version				DCRC0 serial number				DCRC0 version																	
		0x4		readout status												series time in sec																	
		series time fraction (100nsec/count)																															
		0x0		n channels to follow																													
		x N channels	0x1		pre-trigger offset (22 bits)																		ch num		ch type								
			n pre-pulse samples																														
			n on-pulse samples																														
	n post-pulse samples																																
	sampling rate high in kHz												sampling rate low in kHz																				
	samp1												samp0																				
	samp3												samp2																				
	sampN												sampN-1																				
	0x8		total n preceding triggers																														

# Terminology

- “Parameter” → an individual piece of information.
- “Buffer” → an array (or vector) that holds some data.
- “Block” → set of information containing one or more header blocks.
- “Header Block” → set of information containing a header and any data corresponding to that header.

0x6		trig status	pileup	detector id	index
UT at which rt was issued					
time fraction rt was run (100nsec/count)					
time of trigger in sec			time rt was run in sec		
mask pairs		time fraction of trigger (100nsec/count)			
trigger word			peak amplitude		

= 0x6 header block  
(naming temporary)

# Basic Functionality of Library

- Get functions → retrieve certain parameters from library.
- Set functions → input certain parameters into library.
- Pack functions → packages information in the correct format into a block.
  - Packaged information is filled into empty array provided by user.
- Unpack functions → unpacks a block and resolves/sorts individual parameters.
- Clamping function → ensures parameters are the correct bit length.
  - Currently there are no measures taken if it is not the correct bit length.

# “Low Level” Classes and Functions

- Able to pack, unpack *individual* header blocks
- Get and set functions for *individual* parameters within block
  - Individual parameters are private members within class

0x4	readout status	series time in sec
series time fraction (100nsec/count)		

Parameters are private members in class

Header is 0x4

Two constructors, depending on whether you are reading/writing data

Pack data into empty buffer

```

class x4_header{
private:
    DWORD series_time_s;
    DWORD readout_status;
    DWORD series_timefrac_100ns;
public:
    static const unsigned char my_head_type = 0x4;

    x4_header(){ //constructor with no data array input
        readout_status = 0;
        series_time_s = 0;
        series_timefrac_100ns = 0;
    }

    x4_header(DWORD *data_array){ //constructor with data array input
        readout_status = clamp((data_array[0]>>16),bit12);
        series_time_s = clamp(data_array[0],bit16);
        series_timefrac_100ns = clamp(data_array[1],bit24);

        if (head_type(data_array[0]) != my_head_type){ //head type read from data must match head
type of class
            Error();
        }
    }

    void pack(DWORD *empty_buffer){ //pack information into DWORD output
        empty_buffer[0] = write_head(my_head_type)|(readout_status<<16)|series_time_s;
        empty_buffer[1] = series_timefrac_100ns;
    }

    //get and set readout status
    DWORD get_readout_status(){
        return readout_status;
    }
    void set_readout_status(DWORD rs){
        readout_status = clamp(rs,bit12);
    }

    //get and set series time in sec
    DWORD get_series_time_s(){
        return series_time_s;
    }
    void set_series_time_s(DWORD sts){
        series_time_s = clamp(sts,bit16);
    }

    //get and set series time fraction (100ns/Count)
    DWORD get_series_timefrac_100ns(){
        return series_timefrac_100ns;
    }
    void set_series_timefrac_100ns(DWORD stf){
        series_timefrac_100ns = clamp(stf,bit24);
    }
};

```

# Additional 'Super' Functions

- A more convenient way of packing, unpacking larger blocks together.
- Uses objects and data structures that exist within CDMS DAQ.
- Uses low level classes/functions to format data and pack/unpack information correctly.
  
- Packing takes data in structures/objects, formats, packs into empty buffer.
- Unpacking takes formatted data, distinguishes individual parameters, puts back into known MidasDAQ structure object.



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primheader block

prim block

detector block

channel block

0x6		trig status	pileup	detector id	index
UT at which it was issued					
time fraction it was run (100nsec/count)					
time of trigger in sec			time it was run in sec		
mask pairs		time fraction of trigger (100nsec/count)			
trigger word			peak amplitude		

Pointer to the CDMS DAQ class TRIGPRIM\_BANK\_DATA



Constructs 0x6 header

Sets parameters

Packages data into empty buffer

```

//pack prim block
void pack_prim_block(DWORD *empty_buffer, const TRIGPRIM_BANK_DATA *primdataptr){ //pass
pointer to empty buffer, pass pointer to TRIGPRIM_BANK_DATA class
    x6_header x6;
    x6.set_trigger_status((DWORD)(primdataptr->trigger_status));
    x6.set_piled_up((DWORD)(primdataptr->piled_up));
    x6.set_detector_id((DWORD)(primdataptr->fifo_list_header.detector_number));
    x6.set_index((DWORD)(primdataptr->fifo_list_entry.DCRC));
    x6.set_unixtime((DWORD)(primdataptr->fifo_list_header.unixtime));
    x6.set_rt_timefrac_100ns((DWORD)(primdataptr->fifo_list_header.phonptr_time_100ns));
    x6.set_trigger_time_s((DWORD)(primdataptr->fifo_list_entry.phonptr_time_s));
    x6.set_rt_time_s((DWORD)(primdataptr->fifo_list_header.phonptr_time_s));
    x6.set_mask_pairs((DWORD)(primdataptr->fifo_list_entry.maskpairs));
    x6.set_trigger_timefrac_100ns((DWORD)(primdataptr->fifo_list_entry.phonptr_time_100ns));
    x6.set_trigger_word((DWORD)(primdataptr->fifo_list_entry.triggerword));
    x6.set_peak_amp((DWORD)(primdataptr->fifo_list_entry.amplitude));
    x6.pack(empty_buffer);
}

```

# Waveform Data

- Packing function(s) will have pointer to waveform data.
  - Waveform data will always be stored in user's code.
- Packing function(s) will copy waveform data into the empty buffer.

```
std::copy(wfptr->data.begin(), wfptr->data.end(), emptybuffptr);
```

Pointer to waveform data

Pointer to empty buffer where waveform data is filled

- Waveform data is expected to be in the correct format.

# Next Steps

## Short term:

- Have IO Library operational for MidasDAQ.
  - Resolve any discrepancy issues between current MidasDAQ write out and IO Library.
  - Debugging/testing
  - Implement checks and balances (if necessary)
- Merge CDMS DAQ classes/data structures with IO Library.

## Longer term:

- Have IO Library operation on DMC.
  - More involved, DMC currently does not write out to binary files.
- `unpack_event` functionality
  - Useful for offline platforms (like `cdmsBats`).