

Progress Update

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TMVA Weights

- NormMode=NumEvents
 - Normalizes events such the average weight is 1 (i.e. total number of events is normalized to equal total number of MC events)
 - This is done separately for signal and background
 - Normalizing weight is applied after considering user-specified event-by-event weight
 - This changes the relative number of signal/background events, but *only affects training*
- NormMode=None
 - Use event-by-event weights as given by user
 - If weights are very small or very large, some algorithms may become unstable
- User-specified overall weights can also be applied to the signal and background separately

Approach:

- With NormMode=None, see if making event weights larger, but keeping signal/background ratio the same, improves performance
 - Do this using overall weights on signal and background
- With NormMode=NumEvents, results are not incorrect, but the algorithm might not be optimal with a modified signal/background ratio
 - Advantage here is that weights tend to be around order of 1, and so MLP/BDT performance may be more predictable/reliable

NormMode=NumEvents

```
Number of events in input trees (after possible flattening of arrays):
  Signal      -- number of events      : 7432 / sum of weights: 1.44486
  Background  -- number of events      : 9016 / sum of weights: 3.46606
  Signal tree -- total number of entries: 7432
  Background tree -- total number of entries: 9016
Preselection:
  No preselection cuts applied on event classes
Weight renormalisation mode: "NumEvents": renormalise independently the ...
... class weights so that  $\text{Sum}[i=1..N_j]\{w_i\} = N_j$ ,  $j=0,1,2...$ 
... (note that  $N_j$  is the sum of training and test events)
--> Rescale Signal      event weights by factor: 5143.75
--> Rescale Background event weights by factor: 2601.22
Number of training and testing events after rescaling:
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Signal      -- training entries      : 3716 (sum of weights: 3681.65)
Signal      -- testing entries       : 3716 (sum of weights: 3750.35)
Signal      -- training and testing entries: 7432 (sum of weights: 7432)
Background  -- training entries      : 4508 (sum of weights: 4625.46)
Background  -- testing entries       : 4508 (sum of weights: 4390.54)
Background  -- training and testing entries: 9016 (sum of weights: 9016)
```

global scaling factors

2Re π Results

	2Repi	MLP		BDT	
	Cuts	Notes	FOM	Notes	FOM
1	p_low p_e-p_pi 2Repi-like vs 2Ree nll m_epi	HiddenLayers= N+5	0.495 0.682 0.650 0.684	MaxDepth=3	0.573 0.739 0.739 0.742
2	p_low p_e-p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi	HiddenLayers= N+5	0.511 0.651 0.650 0.679	MaxDepth=3	0.588 0.753 0.753 0.755
3	p_low p_e-p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi cos(theta)	HiddenLayers= N+5	0.495 0.688 0.650 0.691	MaxDepth=3	0.593 0.759 0.759 0.764
4	p_low p_e-p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi cos(theta)	HiddenLayers= N+5,N	0.494 0.692 0.650 0.722	MaxDepth=4	0.610 0.780 0.780 0.775

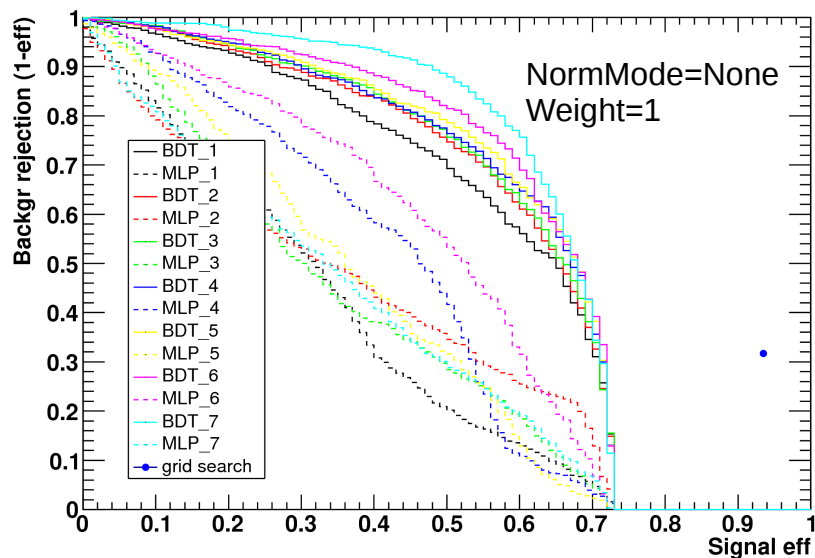
	2Repi	MLP		BDT	
	Cuts	Notes	FOM	Notes	FOM
5	p_low p_e p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi cos(theta)	HiddenLayers= N+5,N	0.494 0.694 0.650 0.697	MaxDepth=4	0.616 0.780 0.780 0.776
6	p_low p_e p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi cos(theta)	HiddenLayers= N+5,N,N	0.495 0.682 0.650 0.707	MaxDepth=5	0.637 0.804 0.804 0.811
7	p_low p_e p_pi 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll m_epi cos(theta) toward e toward pi	HiddenLayers= N+5,N,N	0.494 0.700 0.650 0.722	MaxDepth=5	0.683 0.842 0.842 0.843

FOM	
NormMode=None	, Weight=1
NormMode=None	, Weight=1000
NormMode=None	, Weight=10000
NormMode=NumEvents	, Weight=1

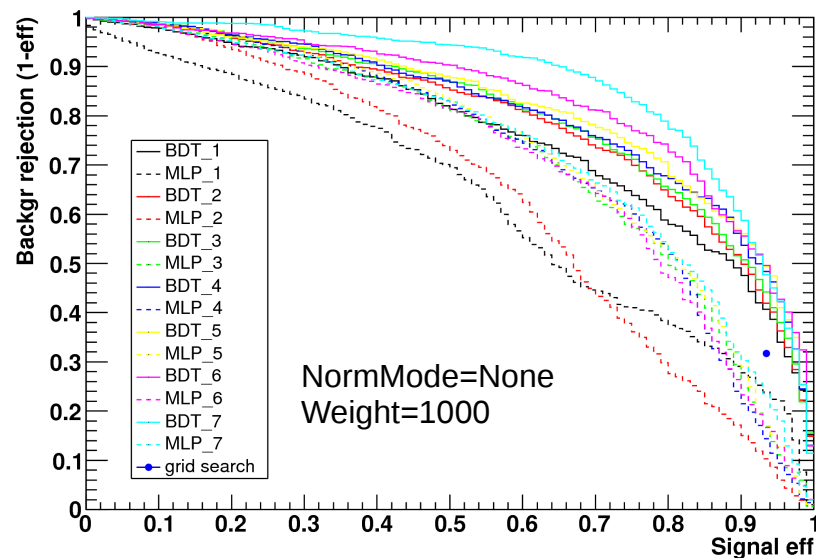
baseline: 0.652
grid: 0.710

2Re π Results

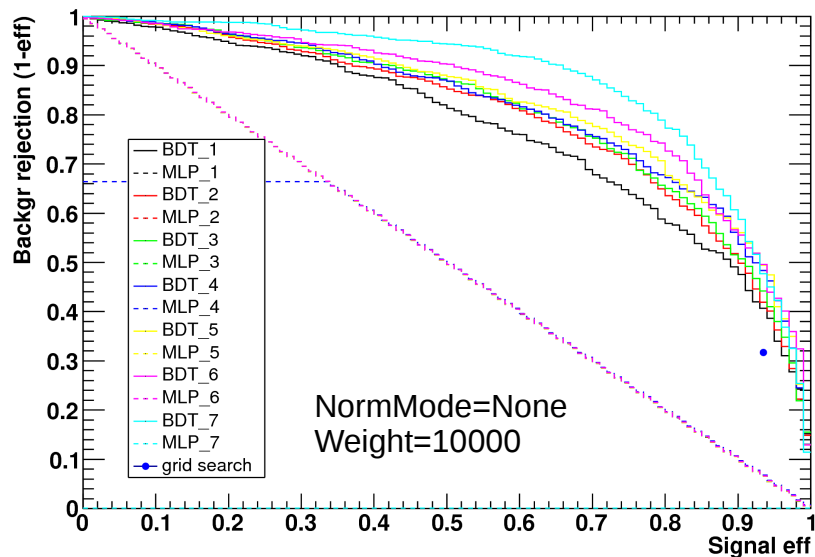
2Re π ROC curves



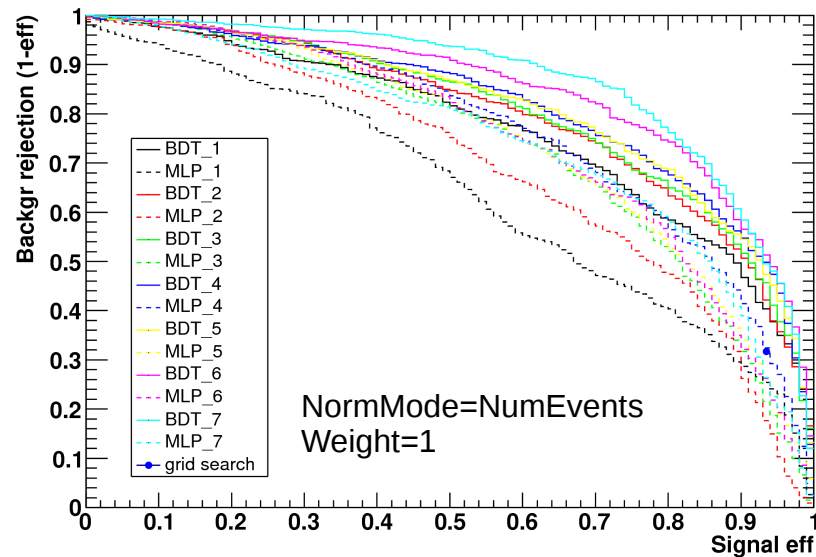
2Re π ROC curves



2Re π ROC curves



2Re π ROC curves



2Reπ1de Results

	2Repi1de		MLP		BDT	
	Cuts	Notes	FOM	Notes	FOM	
1	p_e-p_pi d2se	HiddenLayers= N+5	1.169 1.171 1.172 1.171	MaxDepth=3	1.186 1.186 1.186 1.186	
2	p_e-p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll	HiddenLayers= N+5	1.146 1.211 1.211 1.205	MaxDepth=3	1.247 1.247 1.247 1.245	
3	p_e-p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll cos(theta)	HiddenLayers= N+5	1.149 1.218 1.224 1.221	MaxDepth=3	1.248 1.248 1.248 1.247	
4	p_e-p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll cos(theta)	HiddenLayers= N+5,N	1.147 1.224 1.232 1.228	MaxDepth=4	1.268 1.268 1.268 1.266	

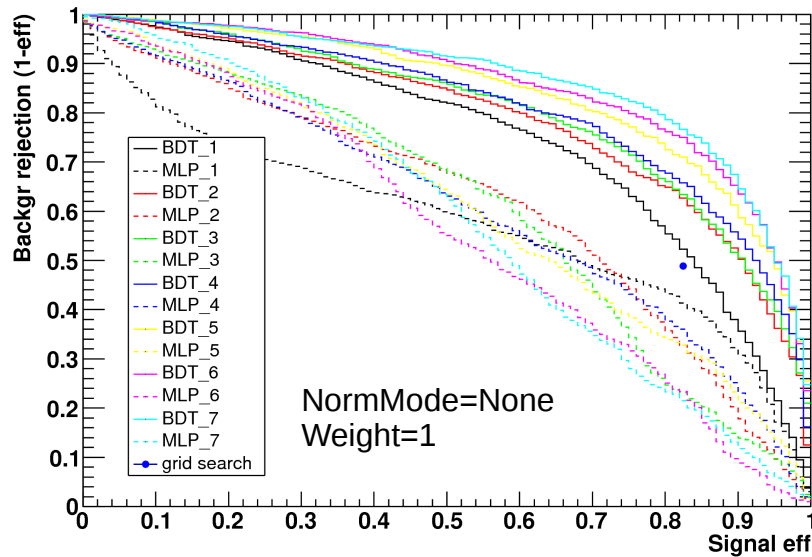
	2Repi1de		MLP		BDT	
	Cuts	Notes	FOM	Notes	FOM	
5	p_e p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll cos(theta)	HiddenLayers= N+5,N	1.154 1.240 1.242 1.241	MaxDepth=4	1.296 1.296 1.296 1.294	
6	p_e p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll cos(theta)	HiddenLayers= N+5,N,N	1.145 1.243 1.243 1.238	MaxDepth=5	1.315 1.315 1.315 1.314	
7	p_e p_pi d2se 2Repi vs 2Rpie nll 2Rpie vs 2Ree nll cos(theta) toward e toward pi	HiddenLayers= N+5,N,N	1.148 1.244 1.243 1.242	MaxDepth=5	1.329 1.329 1.329 1.333	

FOM	
NormMode=None	, Weight=1
NormMode=None	, Weight=1000
NormMode=None	, Weight=10000
NormMode=NumEvents	, Weight=1

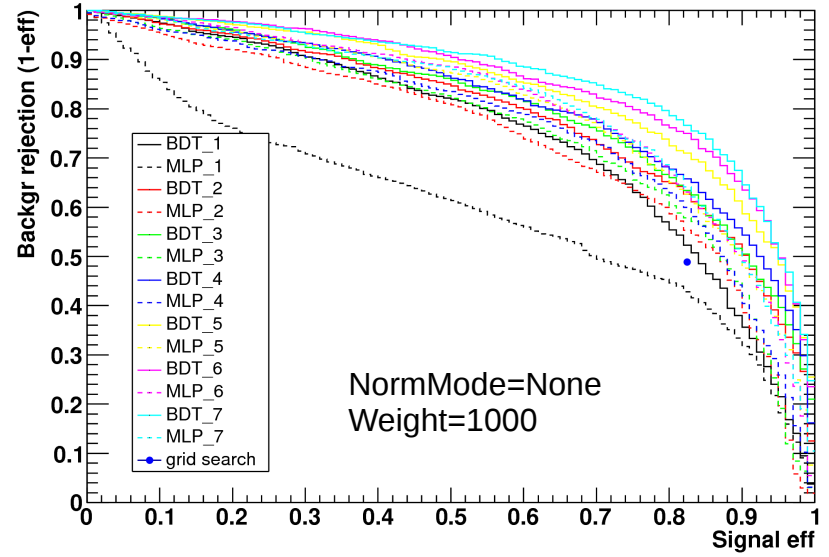
baseline: 1.145
grid: 1.197

2Re π 1de Results

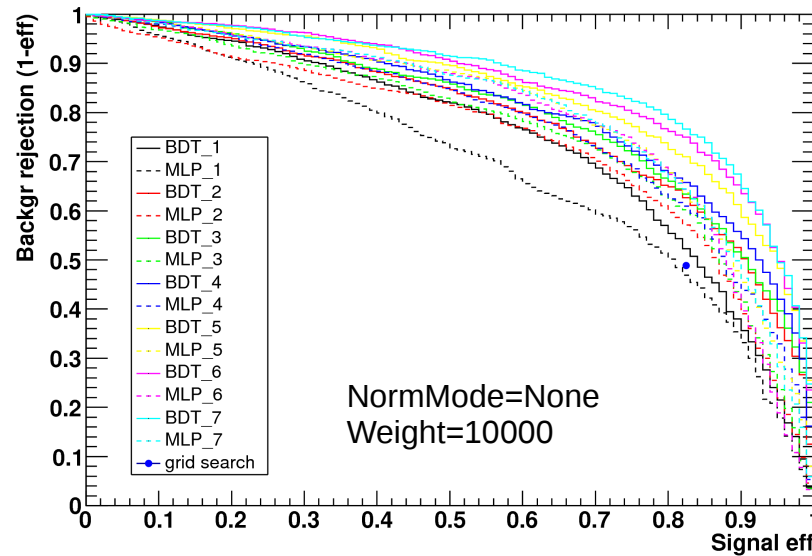
2Re π 1de ROC curves



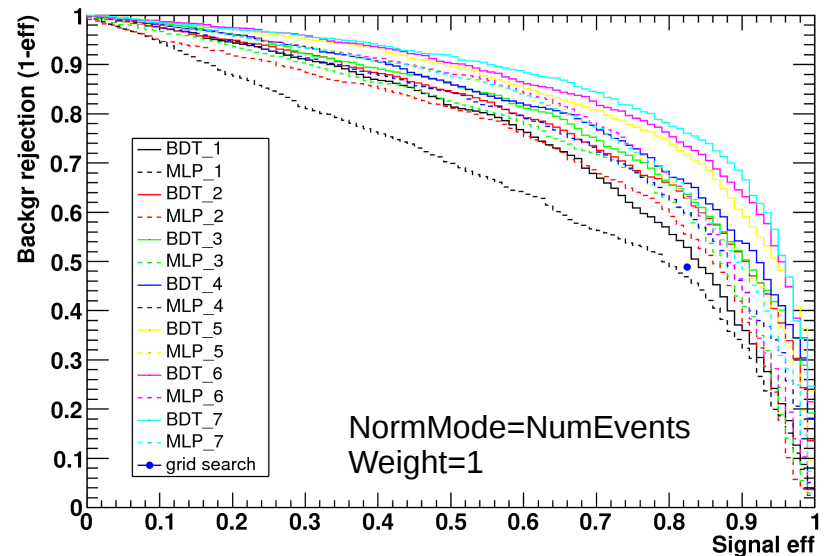
2Re π 1de ROC curves



2Re π 1de ROC curves



2Re π 1de ROC curves



Thoughts

- Might be best just to stick with `NormMode=NumEvents`
 - Signal to background ratio will be off when training, but it seems to be more stable and reliable